

Is Alive

Diablo II: Lord of Destruction mod | Released 2015

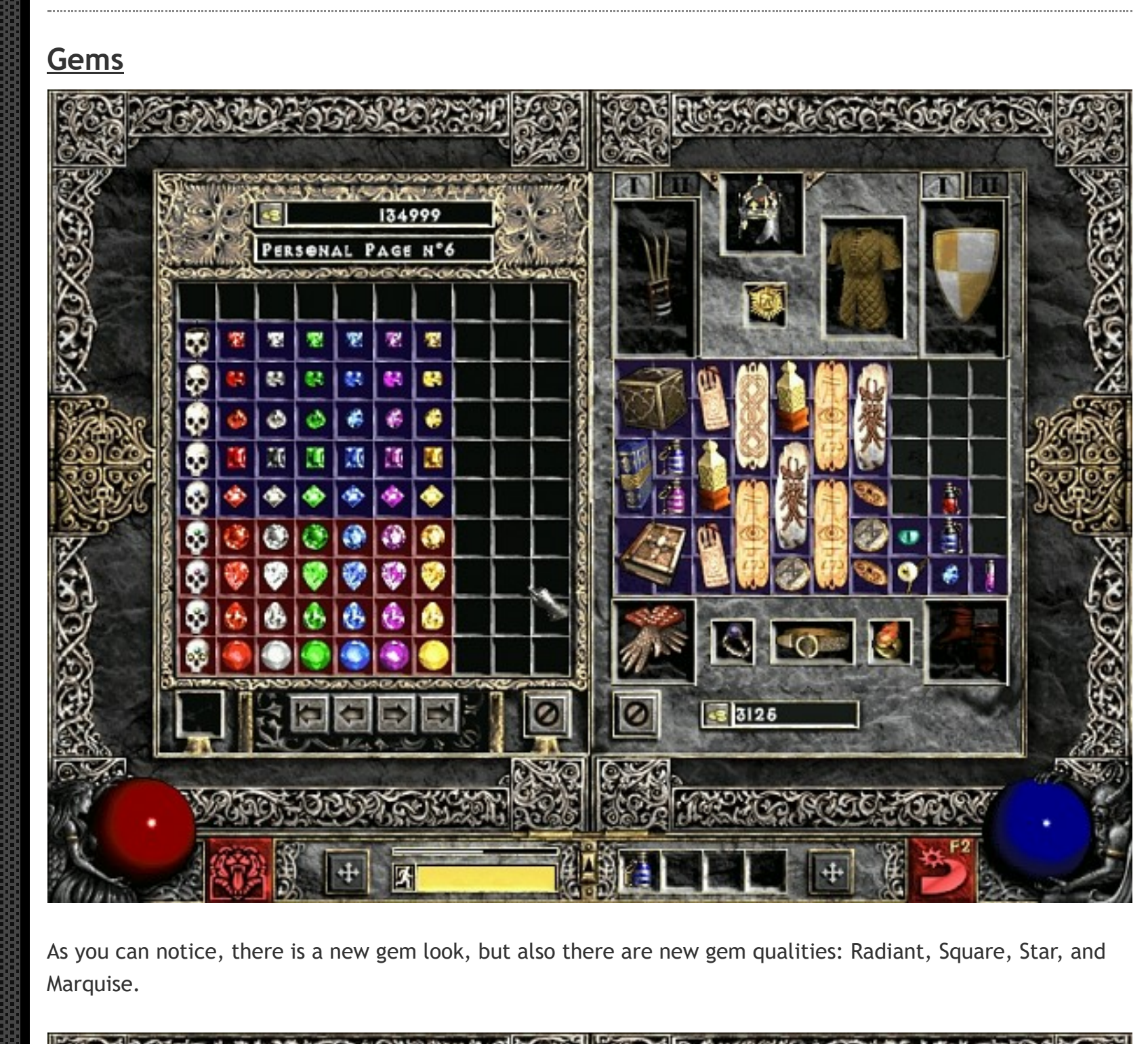
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'Is Alive' is a modification for Diablo II: Lord of Destruction. There are new recipes, new monsters, new monster abilities, new locations, new quests, end-game dungeon and the most important - the game is much more difficult. No new character skills, no new acts, no new characters, no new uniques, no new sets, no new runewords. 'Is Alive' isn't a total conversion mod, and it never will be. The mod can be downloaded as D2SE modplugin. Extract the file and the folder 'IsAlive' just copy into 'MODS' folder in your Diablo 2 folder :) Enjoy :)

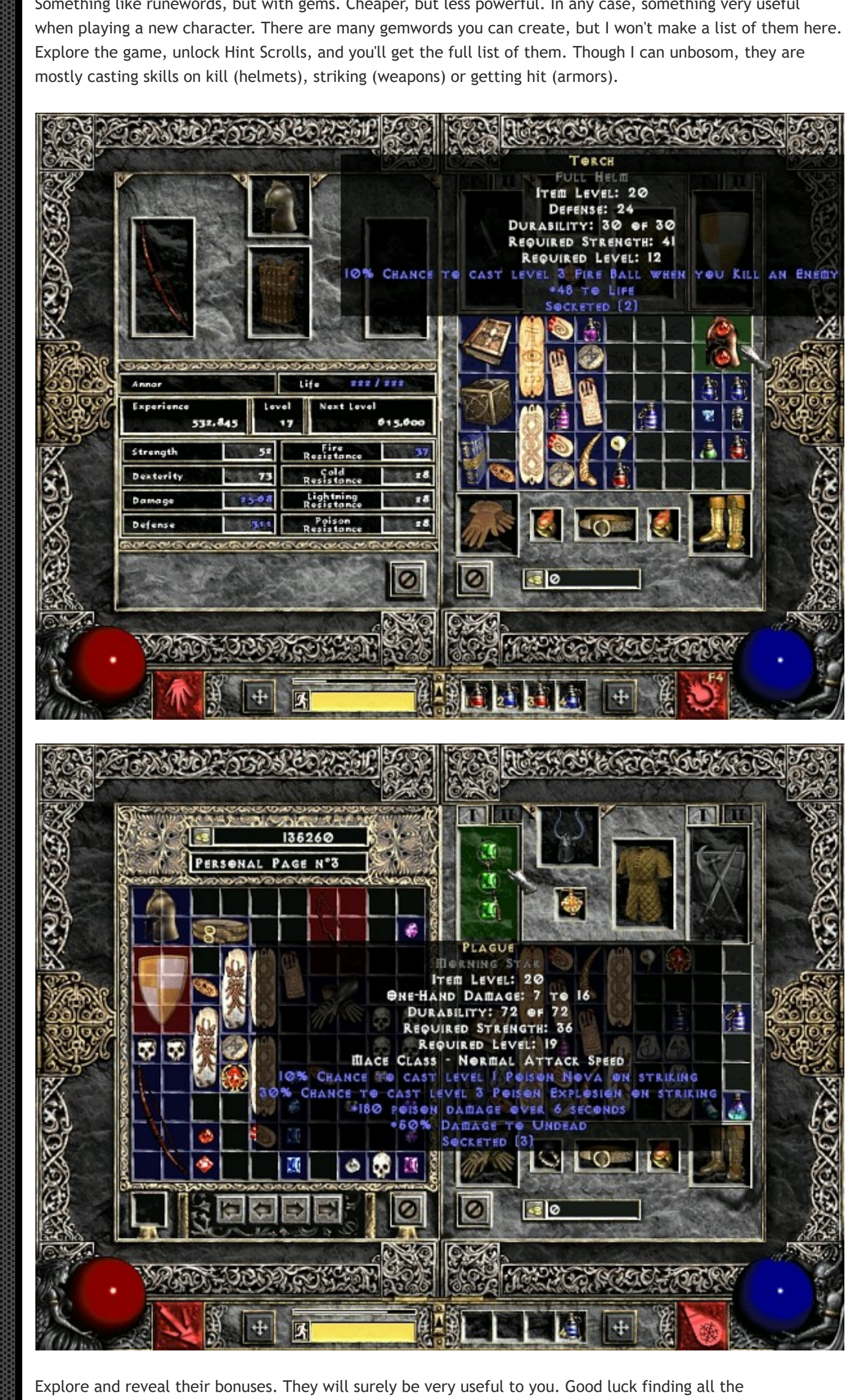
Gems & Gemwords

New gems and gemwords are an interesting feature to the mod. How can you get them and what should you know?

Posted by [ZOMB_](#) on Sep 7th, 2015



These new gems can't be dropped - only chipped - flawless qualities, rarely perfect. So how can you get them? Easy, just kill superbosses (Gremak, Nah-Gul, Troublesooter, Dark Figher, Wirewind, Deathclaw, Hideous, Swampface, Darkblood, Treefoot, Graytongue, Spellfire, Arrowtwist and Sin Walkers) on hell difficulty. These bosses drop special scrolls (recipes) which you can use to create new gem qualities. Although, they are quite expensive. For cutting 1 Marquise gem, you'll need 81 Perfect gems! Besides all the special recipes (which you'll need to get dropped).



Wish you all happy playing :)

- ### Comments
- Guest** Nov 4 2015
I am fighting with some kind of "unused - tell ken" demons often dropping "unused - tell ken" items. what I supposed to do with such items?
+1 vote
 - ZOMB_** Nov 19 2015
Where are the monsters exactly?
+1 vote
 - Nastydude** Jan 10 2016
Awesome mod, I love how it respects the vanilla version of the game and doesn't change it drastically.
However, the game is very difficult, and I love that it is.
I'm trying to find a solution to the difficulty. I want to make gem words but I don't know any good ones. I can't unlock the hint scrolls because I have no hero's achievements. I understand I get Hero's achievements by doing optional quests, but are optional quests hard?
For example, I cannot complete the second level of a dungeon because of the difficulty/monster lvl of a monster pack, or special/unique mob. If the optional quests are the same I won't be able to unlock hint scrolls to get more powerful (Catch-22). I feel stuck in a cycle of being underpowered with no opportunity to get out of it.
I'll keep playing to hopefully find a good rare weapon, or take the essences' from rares to craft one. This may be my only option at this point.
Awesome mod by the way. Just had some questions about progression and difficulty.**
+2 votes
 - ZOMB_** Feb 1 2016
The quests are not that difficult. Mostly it's about killing three or four superunique monsters :)
Wish you happy plaing :)
+1 vote
 - Nastydude** Jan 10 2016
Awesome mod, I love how it respects the vanilla version of the game and doesn't change it drastically.
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Awesome mod by the way. Just had some questions about progression and difficulty.**
+2 votes
 - Letschooserandomly** Mar 9 2016
So, just downloaded the mod and I like it for now, but I was wondering if there is a list of gemwords somewhere? I just don't have the time to try out all combinations
+2 votes
 - ZOMB_** Mar 10 2016
The basic gemwords are 2x the same gem (chipped, flawed or standard quality) and 3x the same gem for 'flawless' and perfect. The gems must be the same (same quality, same type), and the gemwords work for weapons, shields, chest armors and helmets. There are some more, which you can discover by unlocking hint scrolls :)
+1 vote
 - Letschooserandomly** Mar 10 2016
Nice, thanks for the quick reply!
+2 votes
 - ZOMB_** Mar 10 2016
No problem!
Wish you happy playing :)
+1 vote

Guest Sep 18 2019
how many gemword scrolls are there? can you tell that at least?
+1 vote

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Game: Diablo II: Lord of Destruction

Creator: ZOMB_

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