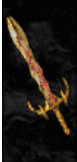








The Lightbringer

Item	Attributes	Set Bonuses Notes
 Lightbringer Edge Dimensional Blade	One-Hand Damage: 52 To 140 Required Level: 56 Required Strength: 85 Required Dexterity: 60 Durability: 20 Base Weapon Speed: [0] +1 To All Skills +40-50% Faster Cast Rate (varies) +300% Enhanced Damage +300% Damage To Demons +300% Damage To Undead +20% To Cold Elemental Damage +20% To Magic Elemental Damage + (0.375 Per Level) 0-37 To All Attributes (Based On Level) Socketed (4)	Partial Set Bonus Restores 30 Life Per 10 Sec (2 Items) +50 To Vitality (3 Items) Cannot Be Frozen (3 Items) Complete Set Bonus Level 25 Prayer Aura When Equipped +3 To All Skills +30% Increased Attack Speed +30% Faster Cast Rate +200% Enhanced Damage +50 To Vitality Restores 30 Life Per 10 Sec 150% Better Chance Of Getting Magic Items Gold Skin (except Glide users) Full Set Aura
 Lightbringer Faith Ornate Plate	Defense: 1127 (Base Defense: 417-450) Required Level: 51 Required Strength: 170 Durability: 60 +1 To All Skills +20% Faster Run/Walk +100% Damage To Demons +100% Damage To Undead +150% Enhanced Defense Restores 30 Life Per 10 Sec All Maximum Resistances +10% All Resistances +15% Socketed (4)	
 Lightbringer Crown Tiara	Defense: 153 (Base Defense: 40-50) Required Level: 52 Durability: 25 +1 To All Skills +200% Enhanced Defense Increase Maximum Life 10% Restores 20 Life Per 10 Sec +35-70 Mana (varies) All Resistances +20% +4 To Light Radius Socketed (3)	Shows a unique gold halo effect when worn
 Lightbringer Wall Monarch	Defense: 521 (Base Defense: 133-148) Required Level: 54 Required Strength: 78 Durability: 86 Chance to Block: Pal: 75%, Ama/Asn/Bar: 75%, Dru/Nec/Sor: 72% Smite Damage: 12 To 34 +1 To All Skills +40% Faster Block Rate 30% Increased Chance Of Blocking +125% Damage To Demons +100% Damage To Undead +250% Enhanced Defense +75-125 To Life (varies) Requirements -50% Socketed (3)	

Midna's Hope

Item	Attributes	Set Bonuses Notes
 Midna's Twilight Spired Helm	Defense: 280 (Base Defense: 85-98) Required Level: 62 Required Strength: None Durability: 40 +1 To All Skills + (0.5 Per Level) 0-49% Faster Run/Walk (Based On Level) +6-8% To All Elemental Damage (varies) +75% Enhanced Defense +10-15 To All Attributes (varies) Physical Damage Taken Reduced By 5-8% (varies) + (0.5 Per Level) 0-49% Better Chance Of Getting Magic Items (Based On Level) -4 To Light Radius Requirements -100% +1 To All Skills (2 Items)	Partial Set Bonus +10% To All Elemental Damage (2 Items) Complete Set Bonus +3 To All Skills +20% To All Elemental Damage +1 To Teleport +30 To All Attributes 50% Better Chance Of Getting Magic Items Full Set Aura
	Defense: 787 (Base Defense: 410-524)	



Midna's Beauty
Archon Plate

Required Level: 63
 Required Strength: None
 Durability: 60
 + (0.5 Per Level) 0-49% Faster Hit Recovery (Based On Level)
 +8-10% To All Elemental Damage (varies)
 +50% Enhanced Defense
 Physical Damage Taken Reduced By 10-12% (varies)
 Attacker Takes Cold Damage Of 80-100 (varies)
 30% Of Damage Taken Recovers Mana
 + (0.75 Per Level) 0-74% Better Chance Of Getting Magic Items (Based On Level)
 -4 To Light Radius
 Requirements -100%
 +1 To All Skills (2 Items)






Midna's Locket
Amulet


Required Level: 61
 8% Chance To Cast Level 1 Inner Sight After Each Kill
 +2 To All Skills
 + (0.5 Per Level) 0-49% Faster Cast Rate (Based On Level)
 +125% Enhanced Damage
 +10% To All Elemental Damage
Curse Length Reduced By 50%*
 + (1 Per Level) 1-99% Better Chance Of Getting Magic Items (Based On Level)
 +1 To All Skills (2 Items)

***Curse Length Reduction:** This does not reduce shrine duration

Wraith Master

Item	Attributes	Set Bonuses Notes
 Wraithmaster's Wing War Fork	Two-Hand Damage: 72 To 180 Required Level: 45 Required Strength: 60 Required Dexterity: 72 Durability: 28 Base Weapon Speed: [-20] 100% Chance To Cast Level 60 Arctic Blast On Striking +50% Increased Attack Speed +350% Enhanced Damage Ignore Target's Defense +10 To Vengeance +3 To Nether Wraith (Necromancer Only) Requirements -25% Socketed (4) +1 To Nether Wraith (Necromancer Only) (2 Items) Adds 250-487 Cold Damage (3 Items)	Partial Set Bonus +3 To Golem Mastery (2 Items) +500 To Attack Rating (2 Items) Complete Set Bonus Level 3 Illumination Aura When Equipped +20% Increased Attack Speed +200% Enhanced Damage Adds 200-500 Cold Damage 15% Life Stolen Per Hit +3 To Golem Mastery +10 To All Attributes All Resistances +10% 100% Better Chance Of Getting Magic Items Full Set Aura
 Wraithmaster's Ice Plate Plate Mail	Defense: 351 (Base Defense: 108-116) Required Level: 33 Required Strength: 65 Durability: 60 +1 To Summoning Skills (Necromancer Only) +2 To Nether Wraith (Necromancer) +200% Enhanced Defense +10 To All Attributes +80 To Life Cannot Be Frozen Socketed (2) +5 To Vengeance (2 Items) +1 To Necromancer Skill Levels (3 Items)	
 Wraithmaster's Connection Coronet	Defense: 380-390 (varies)(Base Defense: 30-40) Required Level: 42 Durability: 30 +1 To All Skills +20% Faster Run/Walk +250% Damage To Undead Adds 119-322 Cold Damage +2 To Nether Wraith (Necromancer Only) +350 Defense All Resistances 10-15% (varies) +5-10% To Experience Gained (varies) Socketed (2) Adds 250-310 Cold Damage (2 Items) +1 To Curses (Necromancer Only) (3 Items)	

Terra's Wrath

Item	Attributes	Set Bonuses Notes
 Terra's Eye Elder Staff	Two-Hand Damage: 80 To 93 Required Level: 55 Required Strength: 44 Required Dexterity: 37 Durability: 35 Base Weapon Speed: [0] +3 To Elemental Skills (Druid Only) +30% Faster Cast Rate +50 To Energy Regenerate Mana 100% Spell Damage Taken Reduced By 20 +100% Extra Gold From Monsters +50% Better Chance Of Getting Magic Items +50% Damage To Undead Socketed (3)	Partial Set Bonus +35% Faster Hit Recovery (2 Items) Restores 30 Life Per 10 Sec (2 Items) Complete Set Bonus Level 3 Cleansing Aura When Equipped +2 To Druid Skill Levels +20% Faster Run/Walk +35% Faster Hit Recovery +3 To Cyclone Armor (Druid Only) +500 Defense +15 To All Attributes Restores 30 Life Per 10 Sec Full Set Aura



Terra's Law
Full Plate Mail

+10% To Cold Elemental Damage (2 Items)
 +5 To Serpent Sting (Druid Only) (3 Items)
 Defense: 486 (Base Defense: 150-161)
 Required Level: 39
 Required Strength: 65
 Durability: 60
 25% Chance To Counter Any Attack With Level 20 Fire Ball
 +1 To All Skills
 +200% Enhanced Defense
 +100 To Life
 +20% To Maximum Poison Resist
 +20% To Maximum Cold Resist
 Cannot Be Frozen
 Poison Length Reduced By 75%
 Socketed (4)
 Physical Damage Taken Reduced By 15% (2 Items)
 +1 To Druid Skill Levels (3 Items)



Terra's Vigor
Totemic Mask

Defense: 297 (Base Defense: 73-98)
 Required Level: 50
 Required Strength: 65
 Durability: 20
 (Druid Only)
 +3 To Pulsar (Druid Only)
 +200% Enhanced Defense
 Increase Maximum Life 10%
 Restores 30 Life Per 10 Sec
 Increase Maximum Mana 10%
 60% Better Chance Of Getting Magic Items
 Socketed (3)
 +10% To Fire Elemental Damage (2 Items)
 +40 To Vitality (3 Items)

The Sacred Force

Item	Attributes	Set Bonuses Notes
<p>Force Helm Spired Helm</p>	Defense: 114-159 Required Level: 59 Required Strength: 96 Durability: 40 +3 To Defensive Auras (Paladin Only) +3 To Combat Skills (Paladin Only) +60 To Mana Regenerate Mana 25-50% (varies) All Resistances +10% Spell Damage Taken Reduced By 10 Requirements -50% Socketed (3) Regenerate Mana 75% (2 Items) All Resistances +20% (3 Items)	<p>Partial Set Bonus +100 To Energy (2 Items) 20% Of Damage Taken Recovers Mana (2 Items)</p> <p>Complete Set Bonus Level 1 Force Aura When Equipped +3 To Paladin Skill Levels +100 To Energy -200 To Life Absorb All +15% Spell Damage Taken Reduced By 15 20% Of Damage Taken Recovers Mana Full Set Aura</p>
<p>Force Armor Chaos Armor</p>	Defense: 315-342 Required Level: 40 Required Strength: 98 Durability: 70 10% Chance To Counter Any Attack With Level 20 Blessed Hammer* +2 To Combat Skills (Paladin Only) +50% Faster Hit Recovery +10-15% To Lightning Elemental Damage (varies) +120 To Mana All Resistances +10% Spell Damage Taken Reduced By 10 Socketed (4) Requirements -30% +1 To Combat Skills (Paladin Only) (2 Items) +2 To Fist of the Heavens (Paladin Only) (3 Items)	<p>*Blessed Hammer: Much stronger than the original, and has greatly improved collision</p>
<p>Force Shield Protector Shield</p>	Defense: 231 (Base Defense: 129-153) Required Level: 50 Required Strength: 69 Durability: 40 Chance to Block: Pal: 75% Smite Damage: 57 To 69 (Paladin Only) +2 To Paladin Skill Levels +50% Faster Block Rate 30% Increased Chance Of Blocking +50% Enhanced Defense +30-50 To Mana (varies) All Resistances +10% Spell Damage Taken Reduced By 15 Socketed (4) +30 To Energy (2 Items) +10% To Lightning Elemental Damage (3 Items)	

Frozen Delta

Item	Attributes	Set Bonuses Notes
	Two-Hand Damage: 24 to 58 Required Level: 50	<p>Partial Set Bonus +40% Faster Hit Recovery (2 Items)</p>



The Key
Rune Staff

Required Strength: 25
Durability: 50
Base Weapon Speed: [20]
10% Chance To Counter Any Attack With Level 30 Ice Blast
+40% Faster Cast Rate
+1 To Cold Mastery (Sorceress Only)
+2 To Ice Blast (Sorceress Only)
+77 To Life
+98 To Mana
+50% Damage To Undead
Socketed (4)
+2 To Ice Blast (Sorceress Only) (2 Items)
+10% Faster Cast Rate (3 Items)

+10% To Experience Gained (2 Items)

Complete Set Bonus
Level 5 Freezing Aura When Equipped
+40% Faster Hit Recovery
Absorb All +10%
+10% To Experience Gained
100% Better Chance Of Getting Magic Items
Full Set Aura



Glazen Shell
Boneweave

Defense: 899-1005 (varies)(Base Defense: 399-505)
Required Level: 53
Required Strength: 79
Durability: 45
15% Chance To Counter Any Attack With Level 25 Ice Blast
+1 To Cold Mastery (Sorceress Only)
+500 Defense
+40-60 To Life (varies)
+30-50 To Mana (varies)
Requirements -50%
Socketed (4)
+1 To Cold Mastery (Sorceress Only) (2 Items)
Cold Resist +75% (3 Items)



Rimecrest
Death Mask

Defense: 154-186 (varies)(Base Defense: 54-86)
Required Level: 45
Required Strength: 55
Durability: 20
20% Chance To Counter Any Attack With Level 20 Ice Blast
+1 To Cold Mastery (Sorceress Only)
+100 Defense
+20 To Strength
+20 To Energy
+20% To Maximum Cold Resist
Socketed (3)
+10% Faster Cast Rate (2 Items)
+2 To Ice Blast (Sorceress Only) (3 Items)

The Energy Twins

Item	Attributes	Set Bonuses Notes
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Drainer
Phase Blade

One-Hand Damage: 77 To 87
Required Level: 54
Required Strength: 25
Required Dexterity: 136
Base Weapon Speed: [-30]
+1 To All Skills
+150% Enhanced Damage
20% Life Stolen Per Hit
+25% Chance For Critical Strike
+50 To Vitality
+25 Fire Absorb
Socketed (4)
Increase Maximum Life 10% (2 Items)

Complete Set Bonus
+3 To All Skills
+30% Increased Attack Speed
+300% Enhanced Damage
50% Bonus To Attack Rating
Cannot Be Frozen



Soul Sabre
Phase Blade

One-Hand Damage: 77 To 87
Required Level: 56
Required Strength: 25
Required Dexterity: 136
Base Weapon Speed: [-30]
+1 To All Skills
+150% Enhanced Damage
20% Mana Stolen Per Hit
25% Chance Of Crushing Blow
+50 To Energy
+25 Cold Absorb
Socketed (4)
Increase Maximum Mana 10% (2 Items)

Legend of Cerulea

Item	Attributes	Set Bonuses Notes
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Cerulea's Grand Swing
Phase Blade

One-Hand Damage: 139 To 157
Required Level: 60
Required Strength: 25
Required Dexterity: 136
Base Weapon Speed: [-30]
20% Chance To Cast Level 18 Blades of Ice On Striking
20% Chance To Cast Level 15 Claws of Thunder On Striking
20% Chance To Cast Level 16 Fists of Fire On Striking
+350% Enhanced Damage
+3 To Phoenix Strike
+20 To All Attributes
Socketed (3)
+1 To Phoenix Strike (2 Items)
+1 To Phoenix Strike (3 Items)
+1 To Phoenix Strike (4 Items)

Partial Set Bonus
+75 To Life (2 Items)
Restores 20 Life Per 10 Sec (2 Items)
+25% Bonus To Attack Rating (3 Items)
Physical Damage Taken Reduced By 10 (3 Items)

Complete Set Bonus
Level 10 Cerulean Aura When Equipped
+2 To Assassin Skill Levels
+25% Faster Run/Walk
+50% Faster Hit Recovery
+25% Bonus To Attack Rating
+75 To Life
Restores 20 Life Per 10 Sec



Cerulea's Lamellar
Embossed Plate

Defense: (380-870) - (486-976) (varies) (Base Defense: 375-481)
Required Level: 36
Required Strength: 125
Durability: 55
+ (0.5 Per Level) 0-49% Chance Of Crushing Blow (Based On Level)
+ (5 Per Level) 5-495 Defense (Based On Level)
+ (1 Per Level) 1-99 Dexterity (Based On Level)
+ (2 Per Level) 2-198 Life (Based On Level)
+ (1 Per Level) 1-99% Better Chance Of Getting Magic Items (Based On Level)
Socketed (4)
+3 To Blade Shield (Assassin Only) (2 Items)
+3 To Venom (Assassin Only) (3 Items)
+3 To Shadow Master (Assassin Only) (4 Items)



Cerulea's Meridian
Winged Helm

Defense: 235-298 (Base Defense: 85-98)
Required Level: 53
Required Strength: 115
Durability: 40
+1 To Assassin Skill Levels
10% Life Stolen Per Hit
Slows Target By 25%
+150-200 Defense (varies)
Physical Damage Taken Reduced By 20%
+5 To Life After Each Kill
Socketed (3)
+3 To Life After Each Kill (2 Items)
+3 To Life After Each Kill (3 Items)
+3 To Life After Each Kill (4 Items)



Cerulea's Bastion
Pavise

Defense: 345-361 (varies) (Base Defense: 145-161)
Required Level: 48
Required Strength: 133
Chance to Block: Pal: 75%, Ama/Asn/Bar: 74%, Dru/Nec/Sor: 69%
Durability: 72
20% Chance To Cast Level 20 Charged Bolt Sentry After Each Kill
+1 To Assassin Skill Levels
+30% Faster Block Rate
25% Increased Chance Of Blocking
Adds 50-75 Cold Damage
+200 Defense
Socketed (3)
+10% To Fire Elemental Damage (2 Items)
+10% To Lightning Elemental Damage (3 Items)
+10% To Cold Elemental Damage (4 Items)

Shyster's D'Deridex

Item	Attributes	Set Bonuses Notes
<p>Shyster's Flashblade Phase Blade</p>	<p>One-Hand Damage: 62 To 70 Required Level: 54 Required Strength: 25 Required Dexterity: 136 Base Weapon Speed: [-30] +2 To All Skills +20% Faster Cast Rate +100% Enhanced Damage Adds 125-225 Fire Damage Adds 1-375 Lightning Damage Adds 125-225 Cold Damage 8% Mana Stolen Per Hit Slows Target By 25% Adds 60-80 Fire Damage (2 Items) Adds 25-75 Cold Damage (3 Items) Adds 1-150 Lightning Damage (4 Items)</p>	<p>Partial Set Bonus +5% Mana Stolen Per Hit (2 Items) +5 To Mana After Each Kill (3 Items)</p> <p>Complete Set Bonus Level 3 Conviction Aura When Equipped +2 To All Skills +20% Faster Cast Rate +5% Mana Stolen Per Hit Increase Maximum Mana 10% +5 To Mana After Each Kill 100% Better Chance Of Getting Magic Items Full Set Aura</p>
<p>Shyster's Emerald Cloak Cuirass</p>	<p>Defense: 609 (Base Defense: 188-202) Required Level: 48 Required Strength: 65 Durability: 50 +20% Faster Run/Walk +30% Faster Hit Recovery +200% Enhanced Defense +15 To Dexterity +80 To Mana Regenerate Mana 25% Absorb All +10% -4 To Light Radius Physical Damage Taken Reduced By 5% (2 Items) Regenerate Mana 30% (3 Items) Spell Damage Taken Reduced By 15 (4 Items)</p>	
<p>Shyster's Glare Death Mask</p>	<p>Defense: 195 (Base Defense: 54-86) Required Level: 37 Required Strength: 55 Durability: 20 +1 To All Skills +10% Faster Cast Rate +50% Enhanced Damage +125% Enhanced Defense 100% Extra Gold From Monsters 50% Better Chance Of Getting Magic Items +20% Faster Hit Recovery (2 Items)</p>	

25% Better Chance Of Getting Magic Items (3 Items)
 Absorb All +5% (4 Items)

Defense: 190 (Base Defense: 59-67)
 Required Level: 52
 Required Strength: 91
 Chance to Block: Pal: 73%, Ama/Asn/Bar: 68%, Dru/Nec/Sor: 63%
 Durability: 76
 100% Chance to Counter Any Attack With Level 22 Fire Bolt
 +25% Faster Hit Recovery
 +30% Faster Block Rate
 25% Increased Chance Of Blocking
 +180% Enhanced Defense
 +20 To Dexterity
 +60-80 Mana (varies)
 Attacker Takes Lightning Damage Of 30
 +20% Faster Cast Rate (2 Items)
 +1 To All Skills (3 Items)
 +20 To Dexterity (4 Items)



Shyster's Deflector
 Dragon Shield

Colenzo the Annihilator

Item	Attributes	Set Bonuses Notes
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Colenzo's Standard
 Rune Staff

One-Hand Damage: 108 To 261
 One-Hand Damage: 117 To 284
 Required Strength: 54
 Required Strength: 25
 Durability: 50
 Base Weapon Speed: [20]
 +1 To All Skills
 +30% Increased Attack Speed
 +30% Faster Cast Rate
 +350% Enhanced Damage
 +20% To Fire Elemental Damage
 +50 To Strength
 +50% Damage To Undead
 Socketed (4)
 +10% Increased Attack Speed (2 Items)
 +10% Faster Cast Rate (2 Items)
 +40% Enhanced Damage (3 Items)
 +5% To Fire Elemental Damage (3 Items)

Partial Set Bonus
 +10% Life Stolen Per Hit (2 Items)
 +10 To Life After Each Kill (2 Items)

Complete Set Bonus
 15% Chance To Counter Any Attack With Level 10 Hydra
 +1 To All Skills
 +1 To Fire Elemental Skills
 10% Life Stolen Per Hit
 +10 To Life After Each Kill
 135% Extra Gold From Monsters Red Skin (except Glide users)
 Full Set Aura



Colenzo's Anger Chain
 Mesh Armor

Defense: 428 (Base Defense: 225-243)
 Required Level: 47
 Required Strength: 92
 Durability: 45
 +1 To Fire Elemental Skills
 +100% Enhanced Defense
 Increase Maximum Life 5%
 Fire Resist +50%
 Physical Damage Taken Reduced By 10%
 Socketed (3)
 Fire Resist +25% (2 Items)
 +20 To Strength (3 Items)



Colenzo's Horns
 Grim Helm

Defense: 277 (Base Defense: 60-125)
 Required Level: 43
 Required Strength: 58
 Durability: 40
 +2 To Fire Elemental Skills
 +20% Faster Hit Recovery
 +120% Enhanced Defense
 +40 To Mana
 +10 Fire Absorb
 Socketed (2)
 +1 To All Skills (2 Items)
 50% Better Chance Of Getting Magic Items (3 Items)