

Lo + Ber + Eth + Um -> Bow/Crossbow/Axe/Sword
Ohm + Pul + Ohm -> Axe/Hammer/Shield/Sword
Vex + Mal + Lem + Amn + Ohm -> Weapon
Ko + Thul + Io -> Weapon
Ber + Jah + Cham + Zod -> Weapon/Shield
Tir + Nef + Amn + Jah -> Weapon
Lo + Ist + Ist -> Helm/Torso
Thul + Cham + Cham -> Orb/Mace
Sur + Vex + Lo + Ral -> Weapon
Ral + Lo + Vex + Sur -> Torso
Hel + Ohm + Io -> Gloves/Boots
Lem + Um + Lem-> Torso/Helm
Pul + Ber + Shael -> Torso/Helm
Vex + Lem + Gul + Ort-> Axe/Polearm/Spear/Sword
Fal + Amn + Gul + Hel -> Weapon
Eth + Dol + Eld + Shael -> Shield
Shael + Cham + Shael -> Torso/Helm
Shael + Hel + Tir -> Weapon/Torso/Helm
Cham + Jah + Sur + Cham -> Shield
Um + Jah + Vex + Ber -> Torso
Nef + Lo + Mal + Sur -> Weapon
Mal + Mal + Mal -> Gloves/Boots
Zod + Sur + Hel -> Weapon
Shael + Um + Ith -> Bow/Crossbow
Um + Um + Ber + Pul -> Torso
Shael + Lo + Um -> Shield
Ohm + Amn + Nef -> Weapon
Ith + Cham + Ist -> Weapon
Dol + Gul + Lem -> Mace/Sword/Axe
Hel + El + El -> Gloves/Boots
Ist + Um + Tir -> Torso/Helm
Gul + Thul + Io -> Torso/Helm
Um + Ist + Pul -> Torso/Helm
Sol + Ko + Dol + Lem -> Shield
Nef + Eld + Ohm + Amn -> Hammer/Axe
Ko + Io + Lum + Fal -> Torso
Um + Dol + Tal + Hel -> Torso
Um + Dol + Hel + Tal -> Gloves/Boots
El + Eth + Lem -> Helm/Torso

Io + Lum -> Circlets/Belt

Lum + Tal + Mal + Fal -> Scepter/Bow/Crossbow/Axe/Sword/Mace/Hammer

Lum + Thul + Mal + Fal -> Scepter/Bow/Crossbow/Axe/Sword/Mace/Hammer

Lum + Ort + Mal + Fal -> Scepter/Bow/Crossbow/Axe/Sword/Mace/Hammer

Lum + Ral + Mal + Fal -> Scepter/Bow/Crossbow/Axe/Sword/Mace/Hammer

Lo + Ber + Jah + Gul + Um -> Weapon

Um + Jah + Fal + Um -> Torso

Ohm + Lo + Vex -> Gloves/Boots

Cham + Jah + Pul -> Shield

Zod + Sur + Ber + Jah -> Weapon

Ko + Io + Hel + Fal -> Torso/Shield

Roc + Oar + Ir + Nar -> Weapon

Ir + Oar + Nar + Roc + Roc -> Weapon