

RUNEWORD SPOILERS v2.21b

This file contains the runewords in the Sanctuary in Chaos mod, listed by name, along with the items they work on, the runes needed and the order of the runes. In addition, there are notes after the first table to explain the item codes, and some general notes about **some** of the runewords (just a few tidbits to help out a little).

I don't provide information on the codes for the powers of the runewords, as it would be too complex to explain simply for someone who hasn't done modding, and the table would not fit well in this kind of document.

A couple players of my mod got together and created a resource with screenshots of all the runewords. At the time of the writing of this document (Sept. 14, 2003), the resource was located at:
www.yonder.de/es/sic/sic_runewords.htm

I will probably add this resource (or part of it at least) on my own site at some point.

If you are using version 2.20 of this mod, you may find that Word of Yahweh crashes the game. It was buggy in earlier versions, and I don't **think** I fixed it for 2.20, though I may have done so and forgot that I did. However, I **know** it's fixed for version 2.21. The runeword Oath probably won't work on swords in any versions prior to 2.21.

Almost all runes can be purchased from Anya in Act 5, except for the four seasonal runes (Sumr, Wint, Spri and Autn) and the GodsEye rune. Those five runes must be created via Horadric Cube recipes. If you need more information on creating those five and don't want to find the clues in the game (or cannot understand them), you should consult my Cube Recipe Spoiler document.

Note: There are six versions of each of the four powerful "seasonal" runewords listed in the table below. That is because various rune combinations are possible to create the words. But there is no difference between those different versions in terms of powers granted.

Added: For version 2.21b, four new weapon-oriented runewords have been added (Wind of Penance, Sun of Rebirth, Desert of Suffering and Snows of Purity), as many players thought my "uber runeword" for weapons, Oath of the Endless, was not powerful enough for its level requirement (which has been reduced in 2.21b) nor

useful enough in Hell difficulty for high-level characters. So, consider these four new ones to be “uber-uber runewords,” I guess.

Runewords, Items, Runes

<u>Runeword Name</u>	<u>Items That the Runeword Works On</u>			<u>Runes Needed (in order that they must be inserted)</u>					
Ancient's Pledge	shld			Ral	Ort	Tal			
Black	club	hamm	mace	Thul	Io	Nef			
Fury	mele			Jah	Gul	Eth			
Holy Thunder	scep			Eth	Ral	Ort	Tal		
Honor	mele			Amn	El	Ith	Tir	Sol	
King's Grace	swor	scep		Amn	Ral	Thul			
Leaf	staf			Tir	Ral				
Lionheart	tors			Hel	Lum	Fal			
Lore	helm			Ort	Sol				
Malice	mele			Ith	El	Eth			
Melody	miss			Shael	Ko	Nef			
Memory	staf			Lum	Io	Sol	Eth		
Nadir	helm			Nef	Tir				
Radiance	helm			Nef	Sol	Ith			
Rhyme	shld			Shael	Eth				
Silence	weap			Dol	Eld	Hel	Ist	Tir	Vex
Smoke	tors			Nef	Lum				
Stealth	tors			Tal	Eth				
Steel	swor	axe	mace	Tir	El				

Strength	mele						Amn	Tir				
Venom	weap						Tal	Dol	Mal			
Wealth	tors						Lem	Ko	Tir			
White	wand						Dol	lo				
Zephyr	miss						Ort	Eth				
Friendship	tors						Sur	Hel				
Armageddon	spea	pole	staf				Zod	Um	Amn	Vex		
Authority	helm						Dol	Fal	Lum			
Beauty	helm						El	Hel				
Blood	swor	axe	knif	spea			Amn	Eld				
Bone	staf	sor1	wand	nec2	nec1	nec3	Eld	lo				
Chains of Honor	tors						Shael	El	Ohm			
Bramble	shld	tors	weap				Um	Nef				
Brand	mace	hamm	scep	typ6			El	Ral				
Breath of the Dying	bow	xbow	jave	taxe			Tal	Amn				
Broken Promise	armo						Hel	Lem				
Call to Arms	weap						lth	Tal	Ral	Ort	Thul	
Chance	armo	weap					Ist	Lem				
Chaos	swor	hamm	shld				Dol	Ort	Nef	Zod		
Crescent Moon	swor	axe	pole	bow			Jah	Eth	Pul			
Darkness	armo	shld					El	Sur				
Daylight	swor	pole	axe				El	Lo				
Death	pole	nec2					Um	Amn				
Deception	armo	weap					Lem	Hel				
Delirium	helm						Tal	Nef				
Desire	shld						Hel	Ber				

Despair	armo	weap				Sur	Jah	Zod	
Destiny's Daughter	armo					Zod	Hel	Lum	
Destruction	hamm	mace	scep			Sol	Ith	El	
Doomsayer	swor	axe	pole	spea		Ith	Sol	El	
Dragon	bow	xbow				Sol	Ith	Ral	
Dread	armo	weap				Dol	El	Mal	
Dream	staf	hamm				Lum	Nef	Hel	
Duress	armo					Ral	Nef	Ort	
Revenge	shld					Cham	Um		
Edge	swor	axe				Eth	Ral		
Enigma	orb	typ0	head	typ7		Thul	Ral		
Enlightenment	helm	pelt	tpe6			Lum	El		
Envy	armo	weap				Io	Lum	Ko	Fal
Eternity	weap					El	Zod	Lum	
Exile	armo					Zod	El	Lum	
Faith	helm	shld				Pul	Eld	Io	
Famine	weap					Amn	Um		
Flickering Flame	swor	spea	bow			Ral	Lum	Sol	
Fortitude	tors					Io	Nef	Fal	
Fortune's Favor	armo	weap				Gul	Ist	Lem	
Gloom	helm					Ber	Sur		
Glory	tors	helm				Lem	Lum	El	
Hand of Justice	h2h	a1z	typ6	typ9	h2h2	Lo	Tir	Shael	
Harmony	armo					Ort	Thul	Ral	
Hatred	helm	weap				Dol	Ber		
Heart of the Oak	tors	pelt	typ4			Dol	Nef	Ort	

Heaven's Will	armo				
Holy Tears	helm				
Humility	helm	tors			
Hunger	weap				
Ice	hamm	mace	scep	staf	
Infinity	armo				
Innocence	helm	tors			
Insight	helm	shld			
Jealousy	armo	weap			
Judgment	swor				
Kingslayer	weap	armo			
Knight's Vigil	weap	armo			
Last Wish	axe				
Law	tors	pal2			
Lawbringer	weap	armo			
Lightning	spea	jave	bow	xbow	
Loyalty	weap	armo			
Lust	tors				
Madness	helm	weap			
Mist	tors	shld			
Morning	helm	shld	mace	orb	
Mystery	staf	helm	typ6	typ0	
Myth	tors	spea	bow	xbow	helm
Nature's Kingdom	weap	armo			
Night	weap	armo			
Oath	swor	spea	scep		

Hel	Pul	El		
Thul	Ort			
Hel	Sur			
Amn	Tir	Vex	Um	
Thul	Ber			
Lum	El	Zod		
Hel	El			
El	Ort	Ral		
Sur	Lem			
Ohm	Ber	Tir		
Lum	El	Ith	Zod	
Lum	El	Gul	Zod	
Lo	Dol	Tir	Nef	
Fal	lo			
Lum	El	Ral	Zod	
Ko	Ort			
Lum	El	Amn	Zod	
Hel	Dol	Ral		
Dol	Nef	Shael		
Fal	Hel	Dol		
Ral	El			
Lum	Tir	Vex		
Shael	Ort	Cham		
Lum	El	Lem	Zod	
Lum	El	Pul	Zod	
Gul	El			

Obedience	weap	armo						lth	Dol		
Oblivion	weap	armo						Sur	Eth	Amn	
Obsession	weap	armo						Lum	El	Jah	Zod
Passion	weap	armo						Lum	El	Dol	Zod
Patience	weap	helm	tors					lo	Lum		
Pattern	weap	armo						Lum	El	Shael	Zod
Peace	armo							Zod	El		
Penitence	weap							Mal	Ber		
Peril	weap	armo						Lum	El	Sur	Zod
Pestilence	head	nec1	nec2	nec3				Amn	Tal	Eld	
Phoenix	staf	wand	scep	orb	head	pal2		Amn	Sur		
Piety	shld							Fal	Hel	Shael	
Pillar of Faith	spea	jave	miss	h2h	scep	pal1		Nef	Jah	lo	
Plague	weap	armo						Lum	El	Mal	Zod
Praise	helm	tors						Jah	Nef		
Prayer	helm							Nef	Jah		
Pride	tors	shld						Fal	Hel	lo	
Principle	tors	shld						Fal	Hel	Ko	
Prowess in Battle	helm	phlm						Ber	Nef	Sol	
Prudence	armo							Sol	Mal	Nef	
Punishment	weap	armo						Lum	El	Vex	Zod
Purity	helm	weap						Sol	Mal	El	
Question	helm							Shael	Nef	Ohm	
Rain	weap	armo						Lum	El	Ko	Zod
Reason	helm	shld						Ko	Lum	El	
Red	tors	shld						Fal	Hel	Amn	

Rift	weap	armo					Sur	Eth	Lum	
Sanctuary	weap	armo					Lum	El	Thul	Zod
Serendipity	swor	staf	pole	axe	hamm		Jah	Hel		
Shadow	weap	armo					Sur	Eth	Ko	
Son of Prophecy	armo						Hel	Zod	Lum	
Siren's Song	helm						Dol	Hel		
Sorrow	helm	tors					Um	El	Sur	
Spirit	weap	armo					Lum	El	Tal	Zod
Splendor	helm	shld					Sur	El	Um	
Starlight	weap	armo					Sur	Eth	Dol	
Still Water	weap	armo					Lum	El	Eth	Zod
Sting	weap	armo					Lum	El	Um	Zod
Stone	weap	armo					Lum	lo	Hel	
Storm	helm						Ort	Ko		
Tempest	weap	armo					Sur	Eth	lo	
Temptation	tors						Ko	Nef		
Terror	mace	axe	nec2	nec3	bar2	b1z	Lo	Dol		
Beast	armo						Lo	Nef	Shael	
Love	weap	armo					Eld	Zod		
Thirst	spea	jave	bow	xbow			Eld	Um	Amn	
Knowledge	tors	shld					Fal	Hel	Lum	
Thought	helm	shld					Ko	El	Lum	
Thunder	spea	jave	bow	xbow	hamm	mace	Ist	Nef	Ort	
Time	helm	tors					Ist	Ko	El	Ort
Tradition	shld						Eld	Jah		
Treachery	weap						Eld	Amn		

Trust	shld				Um	El	Mal	
Truth	helm	swor	staf		Pul	Eld		
Unbending Will	weap	armo			Lum	El	Ort	Zod
Valor	armo				lo	Fal	Nef	
Vengeance	shld				Amn	Jah		
Victory	weap	armo			Lum	El	Ohm	Zod
Voice	helm				Dol	Nef		
Void	helm	shld	staf		Eld	Zod	Pul	Ber
War	weap	armo			Sur	Eth	Fal	
Water	swor	axe	pole		Thul	Jah	Ral	
Whisper	weap				Pul	Eld	El	
Grief	helm	shld			Mal	Um	El	
Wind	swor	pole	mace	miss	Thul	Ko	Dol	
Wings of Hope	armo				lo	Hel	Lum	
Winter	club	axe	spea	hamm	Thul	Dol	Ko	
Wisdom	weap	armo			Lum	El	Tir	Zod
Woe	tors	shld			Fal	Hel	Ith	
Wonder	weap	armo			Lum	El	Nef	Zod
Wrath	weap	armo			Sur	Eth	Shael	
Youth	armo				Hel	lo	Lum	
Fires of Summer	weap	armo			Sumr	Autn	Wint	
Fires of Summer	weap	armo			Sumr	Autn	Spri	
Fires of Summer	weap	armo			Sumr	Wint	Autn	
Fires of Summer	weap	armo			Sumr	Wint	Spri	
Fires of Summer	weap	armo			Sumr	Spri	Autn	
Fires of Summer	weap	armo			Sumr	Spri	Wint	

Call of Autumn	weap	armo			Autn	Sumr	Wint		
Call of Autumn	weap	armo			Autn	Sumr	Spri		
Call of Autumn	weap	armo			Autn	Wint	Sumr		
Call of Autumn	weap	armo			Autn	Wint	Spri		
Call of Autumn	weap	armo			Autn	Spri	Wint		
Call of Autumn	weap	armo			Autn	Spri	Sumr		
Bite of Winter	weap	armo			Wint	Sumr	Autn		
Bite of Winter	weap	armo			Wint	Sumr	Spri		
Bite of Winter	weap	armo			Wint	Autn	Sumr		
Bite of Winter	weap	armo			Wint	Autn	Spri		
Bite of Winter	weap	armo			Wint	Spri	Autn		
Bite of Winter	weap	armo			Wint	Spri	Sumr		
Glow of Spring	weap	armo			Spri	Sumr	Autn		
Glow of Spring	weap	armo			Spri	Sumr	Wint		
Glow of Spring	weap	armo			Spri	Autn	Sumr		
Glow of Spring	weap	armo			Spri	Autn	Wint		
Glow of Spring	weap	armo			Spri	Wint	Sumr		
Glow of Spring	weap	armo			Spri	Wint	Autn		
Oath of the Endless	weap				GodsEye	Wint	Spri	Sumr	Autn
Word of Yahweh	armo				GodsEye	Wint	Spri	Sumr	Autn
Wind of Penance	weap				GodsEye	GodsEye	Autn		
Sun of Rebirth	weap				GodsEye	GodsEye	Spri		
Desert of Suffering	weap				GodsEye	GodsEye	Sumr		
Snows of Purity	weap				GodsEye	GodsEye	Wint		

Item Codes

alz	assassin armor (claw armor, etc., but not the cloaks)
armo	any armor (helm, torso armor, helmet)
axe	axes
b1z	barbarian armor
bar2	barbarian punching weapons (blunt-style, such as melee bracers, not the slashing/axe-class ones like mauler talons)
bow	bows (but not crossbows)
club	clubs
h2h	assassin claw weapon
h2h2	assassin claw weapon
hamm	hammers
head	necromancer heads
helm	helmets
jave	throwing spear-type weapons (javelins, glaives, etc.)
knif	knives (daggers, blades, etc.)
mace	maces
mele	any melee (hand-to-hand) weapon
miss	any missile (ranged) weapon
nec1	necromancer swords
nec2	necromancer scythes
nec3	necromancer flails
orb	sorceress orbs (the original Blizzard ones, not the larger ones added to SiC that shoot energy bolts)

pal1	paladin swords
pal2	paladin staff
pelt	druid helmets
pole	polearms (bardiches, halberds, etc.)
scep	scepters
shld	shields
sor1	sorceress-skill swords (mage sword, astral razor, etc.)
spea	spears (should include throwing spears as well as melee spears)
staf	staff (might not work on paladin-skill staves)
swor	swords
taxe	throwing axes
tors	torso armor (any body armor...but not shields or helms)
tpe6	sorceress helmets
typ0	enhanced sorceress orbs (the new ones add in SiC that shoot energy bolts)
typ4	druid “jaw blade” weapons (melee type)
typ6	assassin maces
typ7	druid body armor
typ9	assassin cloaks
wand	wands
weap	any weapon (note that while the word may work on all weapons, a few powers may not work well or may not work at all on certain items)
xbow	crossbows

A Few General Notes

This is NOT a complete spoiler list, but it will guide you toward a few of the runes you may want and some you may want to avoid.

Destiny's Daughter

Five-level boost to the skills of all female characters, plus an AC bonus that scales upward with character level.

Son of Prophecy

Same as Destiny's Daughter, but for the male characters

Tradition

Oriented primarily toward paladins, amazons and barbarians. Skill level for each are randomly determined, between 1 and 3, along with health, defense, mana and blocking bonuses.

Whisper

Oriented primarily toward sorceresses, assassins, necromancers and druids. Skill level for each are randomly determined, between 1 and 3, along with a mana bonus and a health bonus that scales upward according to character level

Cursed Runewords

Some runewords simply will mess up your item with completey useless skills, or they will give you a couple modest bonuses and hefty penalties along with them. Here are a few of them:

Despair
Jealousy
Patience

Void

Character-Specific Runewords

Several runewords are specifically geared to certain classes. Here are the single-class-oriented runewords:

Skill-Tree Enhancing Words

Paladin:

Knight's Vigil, Lawbringer and Sanctuary

Druid:

Nature's Kingdom, Pattern and Wonder

Barbarian:

Kingslayer, Passion and Victory

Amazon:

Rain, Sting and Unbending Will

Sorceress:

Obsession, Plague and Wisdom

Assassin:

Night, Peril and Still Water

Necromancer:

Loyalty, Punishment and Spirit

Overall Class-Enhancement Words

Paladin:

Piety

Druid:

Mist

Barbarian:

Woe

Amazon:

Pride

Sorceress:

Knowledge

Assassin:

Principle
Necromancer:
Red

Fires of Summer
Call of Autumn
Bite of Winter
Glow of Spring

These four runewords are the some of the most powerful in the game.

Oath of the Endless
Word of Yahweh

These two words are even more powerful than the four “seasonal” words above. One works on weapons and the other on armor, but they use the same runes.

Wind of Penance
Sun of Rebirth
Desert of Suffering
Snows of Purity

These four runewords are strictly for offensive use in weapons, and are meant to provide a more high-level, Hell-worthy level of destruction that players of 2.21 and 2.21a thought was lacking in Oath of the Endless. These were added in 2.21b and do NOT appear in earlier versions of the mod.